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with Rachel de Joode

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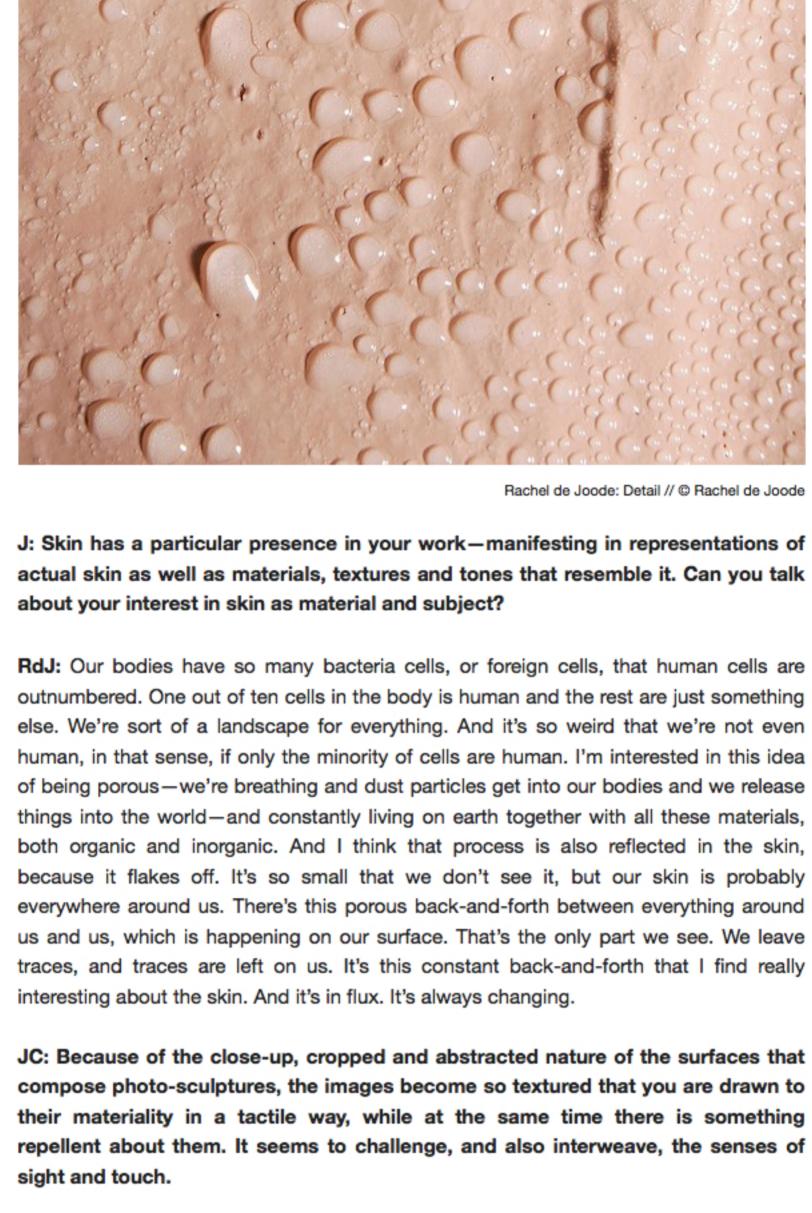
representation, Dutch artist Rachel de Joode traces a line of inquiry around the nature of art and the interconnectedness of things. The temporality and ephemerality of matter is articulated in the hybridity of her photo-sculptural works, which engage the senses in an embodied interaction between nature and artifice. Abstracted, close-up photographs -surfaces that represent other surfaces-are composed into amorphous forms that are propped up on pedestals or protruding from walls. Through human and digital processes of integration and dematerialization, de Joode stages encounters that illuminate the experience of a connected existence that increasingly unfolds on screen.

Through the interplay of flat surface and dimensional object, a thing and its



Rachel de Joode: Time-based art is basically every art, if you think about it. I graduated with photography and two short films. I thought I would make more short

films, but I realized that you're not independent when working with film. The fun thing about making films is the set and staging, so it just felt really natural to continue with photography in the same way. Then I started making a lot of still lifes: photographing objects and arranging them, and thinking about the semiotics of objects. It made a lot of sense at one point to just not photograph them anymore and leave them be. That also had a lot to do with this idea that if you stage things in a gallery space, it ends up as a photograph anyway, since most art is consumed on the internet. It's this constant play between the real object and the photographic representation of the object. We live in this flat world already, a screen world. The photograph is not the object, but on the other hand it is. I like the idea that even the representation is the same thing as the object; it's just a different form.



RdJ: I think that has to do with the way our eyes see things versus the way a camera

lens sees or captures things. I recently rented this 50 million-pixel camera for a project I

am working on and currently making tests for. The interesting thing was that it became

less. It's just a way of looking at things. But I think this sense of being attracted and

repulsed at the same time is something I search for. I think I want people to have these

emotions. I think I want to have these emotions when I make the work. These weird,

very primordial emotions you can experience just from matter. It's hard to put that into

words because it's more like a feeling that you get through looking.

scientific because it's so sharp and microscopic that it changes your perception of objects. I think that also makes objects repulsive. Our eyes are making everything nice for us so that they're more manageable. If we could see more detail it would just be too much information. There's much more than even the lens can see, and also so much

contact. So that work ended up very different. I was really trying not to touch them. It was the closest I could get with my finger. Then there's this sort of space in between my finger and the meteorite. I think it's more about that empty space. JC: There are several photos of hands touching and interacting with the materials that you work with, such as clay. Is this intended as a reference to your own working process—almost performative in a sense—or as a personal engagement with material?

JC: There's a photograph, 'Not Touching A Meteorite', that seems to illustrate this

RdJ: That work came about by accident. I was doing a residency in Frankfurt and I was

planning to do a project with a meteorite. A curator of the meteorite collection there was

always showing me these meteorites with her hands—without gloves or anything. I

wanted to photograph them in my hands, but when I went there on the day of the shoot,

she said that I could not touch them. That was exactly the idea, because I wanted skin

RdJ: I like materials that refer to art. Clay, marble, or bronze—those sorts of

iconographic materials. I think it's weird to make the decision to be an artist. And then

there are these materials in the world, like marble, which never asked to be

representative materials of art. I like the sort of comic aspect of those materials. You

don't really have to do anything with them, because it's enough. I get some clay from

the art supply store and I just handle it: leave traces of me, of the artist. It's just the clay

and me, and we make an artwork together. So, it's more of a conversation between clay

and me. And that's what I photograph.

tension between being compelled to touch something but also resisting.

Rachel de Joode: 'Not Touching A Meteorite', 2013 // @ Rachel de Joode

Rachel de Joode: 'Across Fingers Clay', 2015, archival inkjet print on dibond // @ Rachel de Joode

JC: Are there any new materials you're working with now, or that you're planning

RdJ: I'm making pictures that are getting a bit more liquid. I started taking photographs

of clay and I was really into the parts where it's still in the plastic bag. So I got really into

plastic. I'm also researching printing on glass, which is also reflective. That's an area I'm

exploring. But it's in an embryonic stage. That's something I'm working on for the

upcoming show in Oslo at the Henie Onstad Museum of Modern and Contemporary

to experiment with in your photo-sculptures?

Art. How it will evolve is something I'm curious about myself.

Rachel de Joode: '(makes squish gesture) IV', 2015, painted carved foam // @ Rachel de Joode JC: You're also participating in the Cycle Music and Art Festival in Iceland this fall. Are you working on anything new for that? RdJ: Yes, I'm making costumes. And they're actually for a video, so I'm back in the

world of moving images. It's basically flat surfaces that are wearable: installed on a

human, let's put it like that. I'm bringing the two together again—the artwork and the

human—and also the human thing and the art thing. And I also like this idea of humans

pretending to be materials. Or maybe materials pretending to be human, in a way. That's

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